

What is the most widely accessed mass communication channel in South Sudan?

Radio: The SDR conducted by REACH found that the radio is the most widely accessed mass communication channel in South Sudan and that the country counts on strong networks of non-governmental organizations (NGOs) and Government-funded radio as well as initiatives undertaken by religious organizations.

What is the main source of news and information in South Sudan?

Radio: Radio is the main source of news and information in South Sudan. Since the Comprehensive Peace Agreement of 2005, over 30 FM radio stations have been set up across the country with the encouragement of the Sudan People's Liberation Movement (SPLM) run government.

What is Telecommunications in South Sudan?

Telecommunications in South Sudan includes fixed and mobile telephones, the Internet, radio, and television.

Radio: Radio is the main source of news and information in South Sudan.

How many FM radio stations are there in Sudan?

Since the Comprehensive Peace Agreement of 2005, over 30 FM radio stations have been set up across the country with the encouragement of the Sudan People's Liberation Movement (SPLM) run government. Radio networks and stations are run and funded by Government, Churches, community organizations, international NGOs and private businesses.

Is South Sudan lagging behind in telecommunications development?

Compared to the United States, South Sudan is massively lagging behind in the development of telecommunications. Under the country code +211, there were a total of 6.17 million connections in 2023. Among them were 6.17 million mobile phones, which corresponds to an average of 0.54 per person. In the US, this figure is 1.2 mobile phones per person.

How do people communicate in South Sudan?

The main forms of traditional communication used in South Sudan are cattle horn blowing, drum beating, smoke signals, war songs and dances, networks of screaming/crying women (ululation) and sending runners.

Web: <https://edukacja-aktywna.pl>

